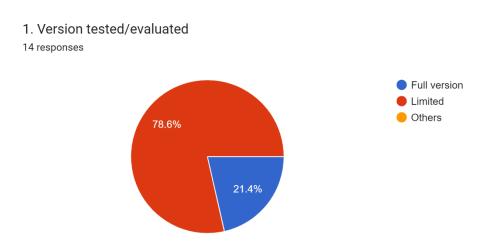
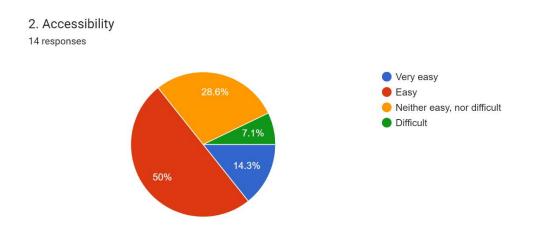
Data interpretation for the Canva application – Romania

The application to be interpreted is Canva. The research based on the questionnaire had as its main objective the determination to what extent the respondents use the application within the instructional-educational activities.

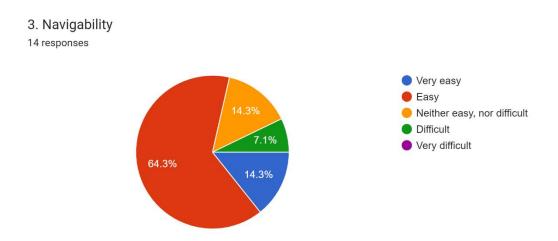
The first item aimed to highlight the use of the Canva application in the full version or in the limited (free) version. It was found that 78.6% of the respondents mentioned that they use the limited version, and 21.4% in the full version.



The second item tracked the degree of accessibility of the Canva application among primary school teachers, 50% of respondents considering that the application has a high level of accessibility, 28.6% considering that it is neither easy, nor difficult, 14.3 % consider that it has a very high level of accessibility, and 7.1% consider that it has a high degree of difficulty in use.

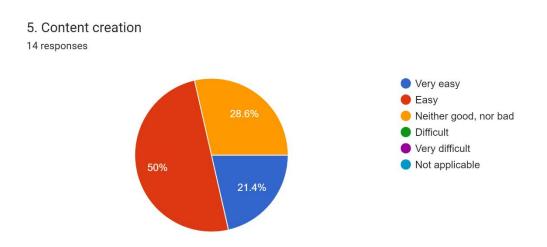


The navigability of the Canva application was considered by 64.3% of the responding teachers as having an easy level, 14.3% of the respondents considering that its navigability is very easy, 14.3% considering that it is neither easy, nor difficult, and 7.1% consider that this attracts a high degree of diciulty in navigability.



The quality of the Wordwall application is considered very good by 50% of the responding teachers, good by 42.9% of them, and neither good nor bad by 7.1%.

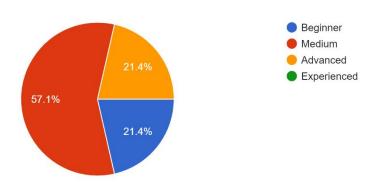
Item 5 concerned the degree of difficulty in creating educational materials through the Canva application, thus 50% of the respondents considering that the application offers an easy level of construction of the materials, 21.4% of them considering that the application offers a very easy level of construction of the materials, 28.6% identifying a neither good nor bad level in the operation of the application.



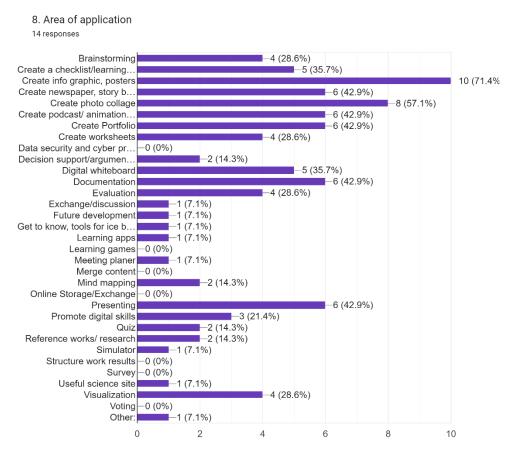
Item 6 achieves the match between the user's skill level and the use of the application. Therefore, it was found that 57.1% of teachers using the application have an average level of digital skills, 21.4% have a beginner level, and 21.4% have an advanced level.

6. Recommended user level

14 responses



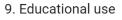
Item 7 concerned the cost-benefit ratio of the Canva application, highlighting the correlation between the benefits and the use of the application for educational purposes. 78.6% of the respondents declaring the Canva application as beneficial to the instructive-educational activity, and 21.4% considering it not beneficial.



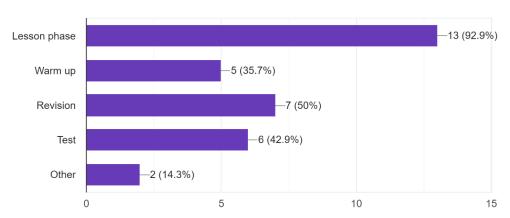
The ranking of the areas of application of the Canva application highlighted the fact that 28.6% respondents use it brainstorming, 35.7% in ceating a checklist/learning, 71.4% creating info posters, graphic, 42.9% creating newspapers, 57.1% creating photo collage, 42.9% creating podcast/animation, 42.9% of respondents creating portfolio, 28.6% creating worksheets, 35.7%

in digital whiteboard, 42.9% in documentation, 28.6% in evaluation, 7.1% in exchange/discussion, 42.9% in presenting through the application and 28.6% in visualization.

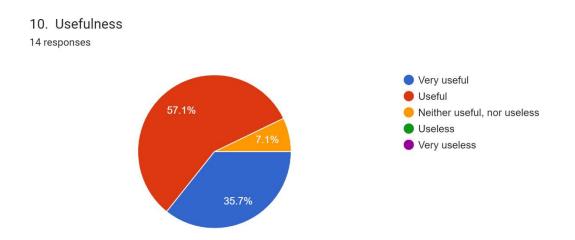
The educational purpose of the Canva application was evaluated by the responding teachers, 92.9% considering that it can be used in lesson phase, 35.7% in warm up, 50% in revision, 42.9% of the respondents in tests and 14.3% as being used for other purposes.



14 responses



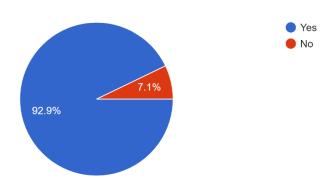
The degree of usefulness of the Canva application was concluded by the responding teaching staff as being useful in percentage of 57.1%, as being very useful in percentage of 35.7%, and 7.1% as being neither useful nor useless.



The responding teaching staff concluded after the evaluation that the Canva application is one that can be recommended to another teacher or a student in relation to 92.9%, and in relation to 7.1% it could not be recommended to any teacher or a student.

11. Recommendation (to teacher or a student)

14 responses



In conclusion, the responding teachers consider that the accessibility of the application is average in relation to the educational needs of the primary cycle. Also, considering the evaluations regarding the degree of navigability, the creation of didactic materials and the quality of the content, it can be concluded the medium to high level of digital skills that the user must possess in order to optimally use the Canva application. According to the respondents' assessment, the application can be useful in areas such as procedural resources and didactic strategies, as well as in information, documentation and creation of material resources. Arguably, this is useful both in teaching new content and in recapitulation, assessment and improvement. A little over half of the responding teaching staff believe that the Canva application has a high level of usefulness, this perception being significantly correlated with the level of their digital skills. Even if the Canva application is rated at a slightly high level of difficulty in accessibility, navigability, content creation, most respondents would recommend it to other teachers or students, which indicates that the level of digital skills is not a disruptive factor in the perception its usefulness in the educational field.